PATENT APPLICATION FEE DETERMINATION RECORD Effectiv October 1, 2001 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY (Column 1) (Column 2) TYPE [OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 BASIC FEE 740.00 OR TOTAL CHARGEABLE CLAIMS minus 20= 26 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42≈ X84= OR MULTIPLE DEPENDENT CLAIM PRESENT \mathbf{X} +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) SMALL ENTITY (Column 2) OR SMALL ENTITY (Column 3) CLAIMS HIGHEST 4 ADDI-REMAINING ADDI-NUMBER PRESENT AMENDMENT **AFTER** PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT **PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus 0 X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT AFTER **PREVIOUSLY** RATE TIONAL RATE **EXTRA** TIONAL AMENDMENT PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus *** X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR -TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ REMAINING ADDI-NUMBER PRESENT ADDI-ENDMENT **AFTER** PREVIOUSLY RATE TIONAL TIONAL **EXTRA** RATE **AMENDMENT** PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18=OR Independent Minus X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ****If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

+280=

ADDIT, FEE

TOTAL

+140=

ADDIT. FEE

TOTAL

Application or Docket Number